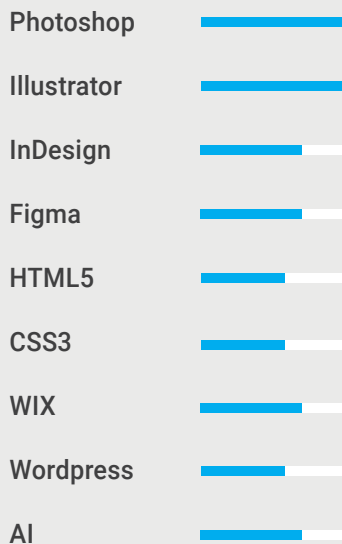


SOFTWARE SKILLS



HOBBIES



- 2016 - 2017** **ART DIRECTOR at "Tech Financials"** (Forex/Binary company)
+ Trading platforms - Prototyping, Mobile, Platform features, Games.
+ UX/UI - Site pages, Mobile, Prototyping.
+ Marketing - Concepts, Exhibitions, Banners, Landing pages, Print.
- 2013 - 2016** **ART/WEB-DESIGNER at "Ladbrokes"** (Gaming company)
+ Betting marketing - Concepts, Landing pages, Mailers, Banners.
+ UX/UI - Mobile, Prototyping, Sites, Games.
+ Gaming - Illustration, Characters design, Games elements.
- 2008 - 2013** **ART DIRECTOR at "Coolvision"** (Entertainment company)
+ Marketing - Campains, Landing pages, Mailers, Banners.
+ UX/UI - Sites, White labels, Live chats, Video tubes, Apps.
+ Flash games, Illustration.
- 2008 - 2008** **INTERACTIVE DESIGNER at "GREY Interactive"** (Advertising agency)
+ Interactive - Games, Flash sites, Presentations.
+ Web advertising - Banners, Product sites.
+ Characters design
- 2005 - 2008** **ART DIRECTOR at "Trio"** (Advertising agency)
+ ATL - TV, Billboards
+ BTL - Print Advertisements (magazine & newspaper)
+ Storyboards
- 2004 - 2005** **ART DIRECTOR at "McCann Erickson"** (Advertising agency)
+ ATL - TV, Billboards
+ BTL - Print Advertisements (magazine & newspaper)
+ Storyboards

LANGUAGES

